

Oklahoma State Championship of Poker



TULSA

Hard Rock Tulsa

\$300 Buy-in / Weekend Opener

(With multiple Day 1 flights)

Level	Minutes	Small Blind	Big Blind	Big Blind Ante
1	30	100	200	200
2	30	200	300	300
3	30	200	400	400
4	30	300	500	500
5	30	300	600	600
6	30	400	800	800
7	30	500	1,000	1,000
8	30	600	1,200	1,200
9	30	1,000	1,500	1,500
10	30	1,000	2,000	2,000
11	30	1,500	2,500	2,500
12	30	1,500	3,000	3,000
13	30	2,000	4,000	4,000
14	30	3,000	5,000	5,000
15	30	3,000	6,000	6,000
16	30	4,000	8,000	8,000
17	30	5,000	10,000	10,000
18	30	6,000	12,000	12,000
19	30	10,000	15,000	15,000
20	30	10,000	20,000	20,000
21	30	15,000	25,000	25,000
22	30	15,000	30,000	30,000
23	30	20,000	40,000	40,000
24	30	25,000	50,000	50,000
25	30	30,000	60,000	60,000
26	30	40,000	80,000	80,000
27	30	50,000	100,000	100,000
28	30	60,000	120,000	120,000
29	30	100,000	150,000	150,000
30	30	100,000	200,000	200,000
31	30	125,000	250,000	250,000
32	30	150,000	300,000	300,000

- Additional levels will be added as needed.

- \$300 buy-in (\$240 prize pool + \$60 administrative fee). Players start with 20,000 in tournament chips.
- Administrative fee includes any and all staffing / dealer fees, and rake.
- Registration will remain open until the start of level 9, eliminated players may re-enter until this time at registration.
 All original fees apply. Players must have zero (0) chips remaining to re-enter. Players may forfeit or surrender their chips to re-enter.
- Players may choose to start on and/or re-enter any flight. A player who has not taken a hand by the start of the third level may be considered a
 "no show" and have their chips removed from play and may not be eligible to participate and may not be eligible for a refund.
- This tournament is scheduled as two-day tournament. The Tournament Director in their sole and absolute discretion may adjust the break schedule, adjust the start and stop time, adjust the level lengths, and/or add an additional day if necessary.
- There will be a 15-minute break approximately every 2 hours of play.
- Day 1 will play until the completion of level 17, or approximately 5%, or 11 players unless otherwise announced by the tournament staff.
- Players will play into the money on each flight, the remaining unpaid prize pool from each flight will be merged and recalculated for Day 2.
- Day 2, all Flights will merge at 1:00pm the day following the final flight, and have a 60-minute dinner break after approximately 6 hours of play.